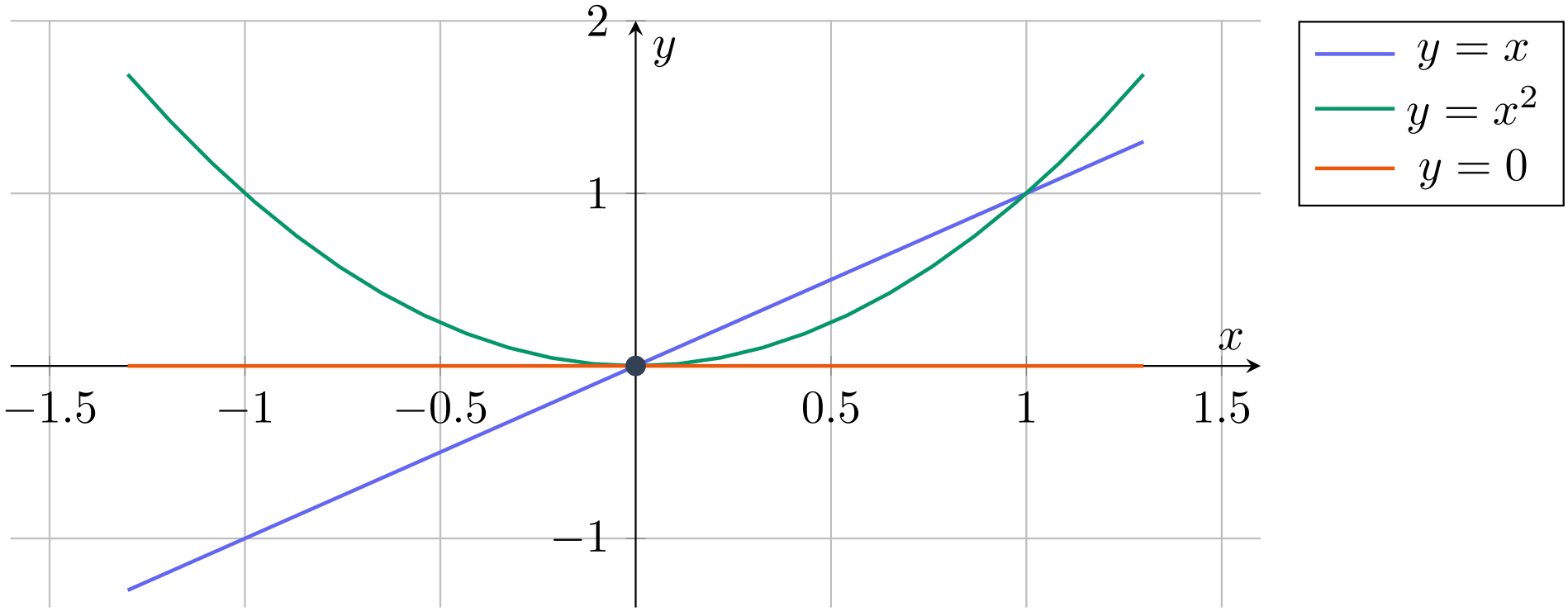

2
1
−1
y
x
−1.5
−1
−0.5
0.5
1
1.5
y = x
y = x^2
y = 0