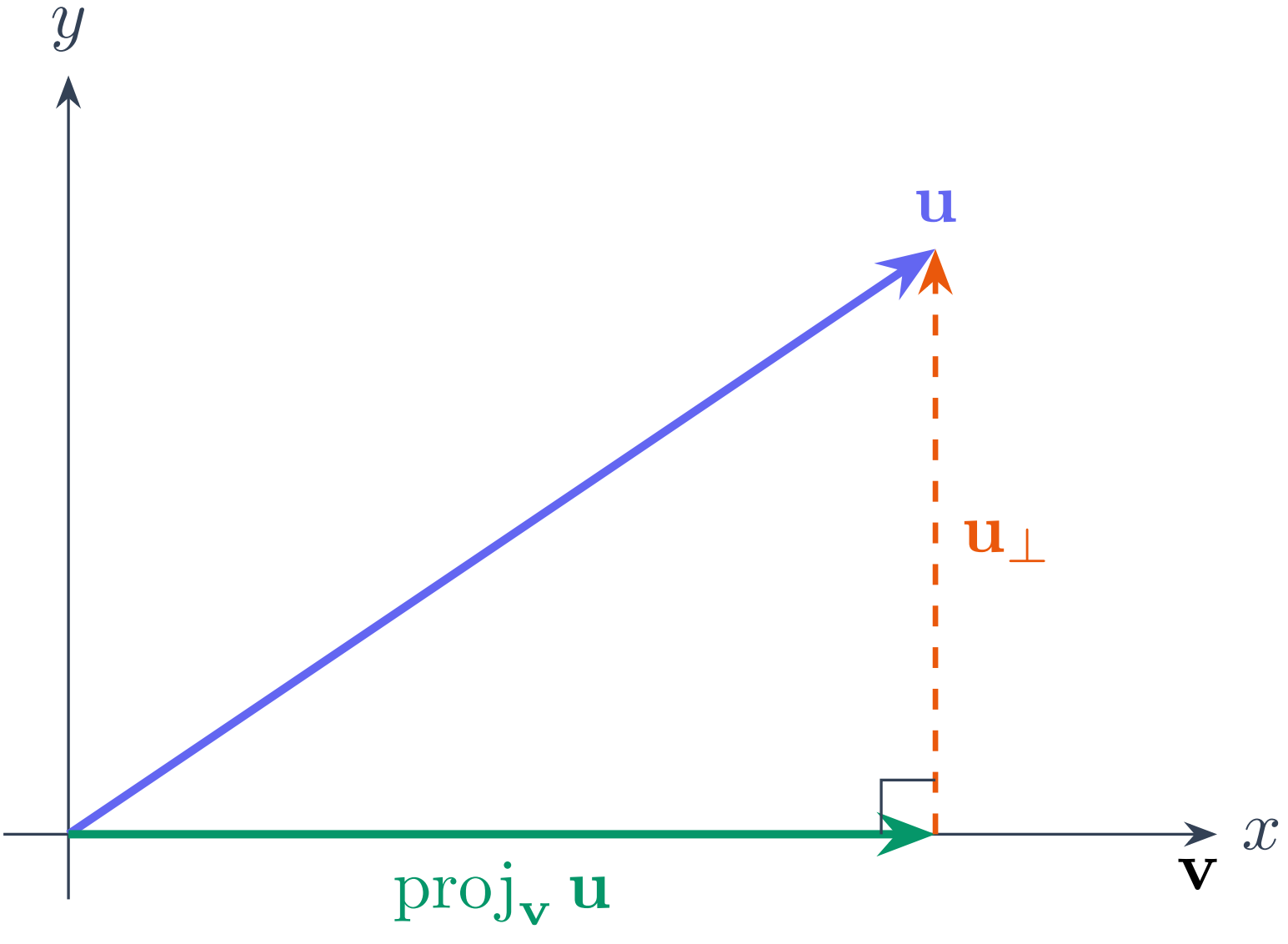

y
u
u⊥
x
v
proj_v u